

COMPUTING BROCKINGTON COLLEGE

ABILITY BAND AND ASSESSMENT POINT DESCRIPTORS

Computing Year 8 AP1

Ability Band 3	Ability Band 2	Ability Band 1
<ul style="list-style-type: none"> • Understand the hardware components that make up computer systems • Understand how text can be represented digitally in the form of binary digits • Understand how pictures can be represented digitally in the form of binary digit 	<ul style="list-style-type: none"> • Use logical reasoning to detect and correct errors in programs • Understand how computer networks can provide multiple services, such as the world wide web • Appreciate how search results are selected 	<ul style="list-style-type: none"> • Debug simple programs • Use logical reasoning to predict the behaviour of simple programs
<ul style="list-style-type: none"> • Combine multiple applications to achieve challenging goals • Analyse data • Meet the needs of known users 	<ul style="list-style-type: none"> • Combine a variety of software to accomplish given goals • Select use and combine software on a range of digital devices • Analyse data • Evaluate data • Design and create systems 	<ul style="list-style-type: none"> • Use search technologies effectively • Use a variety of software to accomplish given goals
<ul style="list-style-type: none"> • Revise digital artefacts for a given audience • Attend to trustworthiness of digital artefacts • Protect online identity • Protect privacy 	<ul style="list-style-type: none"> • Understand the opportunities computer networks offer for collaboration • Be discerning in evaluating digital content 	<ul style="list-style-type: none"> • Use technology responsibly • Identify a range of ways to report concerns about contact

Computing Year 8 AP2

Ability Band 3	Ability Band 2	Ability Band 1
<ul style="list-style-type: none"> • Evaluate computational abstractions • Model state of physical systems • Model behaviour of real world problems • Understand several key algorithms that reflect computational thinking • Make use of appropriate data structures • Design modular programs that use procedures or functions • Understand uses of Boolean logic in programming • Be able to carry out simple operations on binary numbers • Understand the software components that make up computer systems • Understand how instructions are stored by computer systems • Understand how text can be manipulated digitally in the form of binary digits • Understand how sounds can be represented digitally in the form of binary digits • Understand how pictures can be manipulated digitally in the form of binary digits 	<ul style="list-style-type: none"> • Solve problems by decomposing them into smaller parts • Use selection in programs • Work with variables • Use logical reasoning to explain how some simple algorithms work • Use logical reasoning to detect and correct errors in algorithms • Understand computer networks including the internet • Appreciate how search results are ranked 	<ul style="list-style-type: none"> • Write programs that accomplish specific goals • Use sequence in programs • Work with various forms of input • Work with various forms of output
<ul style="list-style-type: none"> • Create digital artefacts for a given audience • Select multiple applications to achieve challenging goals 	<ul style="list-style-type: none"> • Undertake creative projects with challenging goals • Use multiple applications • [Work with] applications across a range of devices • Collect data 	<ul style="list-style-type: none"> • Collect information • Design and create content • Present information
<ul style="list-style-type: none"> • Repurpose digital artefacts for a given audience • Attend to design of digital artefacts • Understand a range of ways to use technology securely • Understand a range of ways to use technology responsibly 	<ul style="list-style-type: none"> • Understand a range of ways to use technology respectfully • Recognise inappropriate content • Recognise inappropriate contact • Recognise inappropriate conduct • Know how to report concerns • Reuse digital artefacts for a given audience • Attend to usability of digital artefacts • Understand a range of ways to use technology safely 	<ul style="list-style-type: none"> • Understand the opportunities computer networks offer for communication • Identify a range of ways to report concerns about content • Recognise acceptable / unacceptable behaviour